

Request for Quotation (RFQ):	New Premier Playspace - Artwork Design
Deadline:	5.00PM, MONDAY 14 DECEMBER 2020
Address for Delivery:	Cultural Development Officer (Arts) CITY OF MELVILLE LOCKED BAG 1 BOORAGOON WA 6954 Or in person to: CITY OF MELVILLE 10 ALMONDBURY ROAD BOORAGOON <i>Emailed submissions accepted.</i> Hannah.Katarski@melville.wa.gov.au

1.0 Project Outline

Introduction

The City of Melville has a strong association with the arts, fostering relationships, celebrating and documenting the diversity and history of our community through cultural activities and the acquisition or commissioning of artworks that enhance public spaces and create a sense of place.

Quotations are sought by the City to commission a suitably qualified and experienced Western Australian artist or artist team to design artistic treatments to be fabricated into a new Premier Playspace at Bob Gordon Park.

The site

Bob Gordon Reserve in Bull Creek is named after former City of Melville Councillor Robert Gordon (served 1903-1920; chairman 1911-1912 and 1919-1920). This site was deemed the most suitable to accommodate a large bespoke playspace in this quadrant of the City.

The suburbs of Leeming and Bull Creek form the south-east quadrant of the City of Melville. This quadrant was identified as lacking in larger play infrastructure, and so this new multi-age playspace has been designed. Through public consultation, the Futuro (UFO) came up as an iconic memory for this area. And the chosen site is itself reminiscent of a 'moonscape'.

The park forms part of the Bull Creek water catchment, with underground water lines leading in from the south-west, and out to the north-east; eventually feeding into the Canning River. The low point in this landscape (between the playground and the BMX track) periodically inundates in the winter. The bush area (east of the proposed playground) contains Paperbarks and WA Christmas Trees which are an expression of wetland vegetation and indicators of a high water table. Jarrah and Balga grow on the higher ground.

Current Park Features

- Large open green spaces with paperbarks and limestone rocks
- Some remnant bushland
- Footpaths and bench seats
- BMX track
- Scout Hall with hire capacity
- Bull Creek Tennis Club across the internal road to the east
- Centennial and John Creaney Parks across Benningfield Road.

These features form a hub in the middle of a largely 1970s to 1980s built suburban residential area.

The New Playspace

The Futuro House was designed by Swedish architect Matti Suuronen as a modular house. It 'landed' all over the world throughout the 1960s and 1970s. There were several of these modular 'homes' in Western Australia, one of which formed a landmark on a prominent corner in Leeming. It was used as a sales office for the new suburb, and then stood as a strange sculptural icon for decades afterwards as it fell apart through neglect.

The main bespoke play element in the park is a 'UFO' mimicking the shape of the Futuro. It is a play element mainly for younger children and is accessible. The metal 'skin' will be laser cut with the selected Artist's design. Other elements for laser cut include a 'moon buggy' and sun shelters.

New Park Features

- Fenced playspace with both off-the-shelf and bespoke play elements
- Designed to be accessible & include elements for a wide age range

- Bespoke sun shelters
- BBQs and seating
- Waterplay including the moon rover
- Lots of swinging and spinning motion is included in the play offering
- Care for the bushland & an 'outdoor classroom' area
- Increased accessibility across the larger site including parking and paths
- An exercise hub for Seniors
- Upgrade of the tennis hit-up wall and half basketball court in the tennis courts area of Bob Gordon Reserve
- Public toilets

2.0 Project Details

Deliverables and deadline

Perforated steel designs for:

1. 4mm Steel UFO skin (split into 16 slices) (approx. 6m diameter x 3m high)
 - a. Needs to provide dappled shade.
 2. 4mm Steel Space rover (sides and oval shade roof)
 3. 4mm Steel oval shade shelters* (3 different sizes, therefore 3 sets of designs.)
 - a. Needs to provide dappled shade.
 4. 2 x inset panels near speaker tubes on UFO access ramp
 5. 8 x fence inset panels to be applied to fence on playground boundary.
- Dot matrix designs preferred.
 - The Artist may submit an alternate laser cut method if they have successfully completed a similar project before.
 - Steel finish options - Galvanised, corten or powder-coated 4mm steel.

Concrete path stencil designs:

6. A series of stencil designs for stamping into the footpaths and concrete pads.
 - a. Suggested dimensions- 2.5mm aluminium.

Materials/safety

- No sharp points.
- No entrapment areas within reach.
- Structural integrity must be retained.

Attachments

1. Playscape Plan
2. The Futuro House inspired UFO structure
3. Shade Structures

Suggested Artwork Themes

- The Futuro House
- The suburbs/ suburban culture 'landing' or being imposed upon the existing landscape like an 'alien'
- Aliens
- Moon landing
- 60s/ 70s popular culture ideas of space
- Layering of stories from different times and cultures using light and pattern
- Space entities / the Milky Way
- Heavens, earth and water
- Constellations

- Aboriginal constellations / creation stories

Artists are also welcome to suggest alternate themes.

Artwork Approval Process

1. Initial concepts.
2. Designs.
3. Detail designs with final files.

After each submission, allow up to 10 working days for City approval before moving on to the next stage.

Manufacture and Installation

Construction of the playground will go out to public tender. The Construction Contractor will be responsible for the manufacture and installation of the designs as part of the overall contract.

Artwork Reproduction & Copyright

- The design will be limited to this site and this purpose and will not be duplicated on other reserves.
- Copyright of design remains with Artist, however Artist agrees to allow the City to reproduce images of the artwork for non-profit purposes, to promote the park and the City's public art collection.
- Allow for possible future replication on other elements within Bob Gordon Reserve to maintain site integrity; for instance, more shade shelters. The designs will not be used in any other location.

3.0 Artist's Responsibilities

The Artist will be required to:

- Create technical drawings and files for the designs and supply it in high quality digital format to the City of Melville;
- Liaise with City of Melville staff and the Construction Contractor as required during construction of the play space to troubleshoot any issues that may arise during the fabrication of the artistic elements.
- To allow for 2 rounds of design changes which may be required for fabrication.

4.0 City of Melville's Responsibilities

The City of Melville will:

- Liaise with the Artist in regards to design preparation as required;
- Provide detailed drawings of the structures requiring artistic treatments;
- Liaise with the Construction Contractor regarding fabrication of the artwork;
- Document and promote the process and the Artist;
- Ensure the artwork is only used for the purpose commissioned.

5.0 Timeline

- Submissions due **5pm Monday 14 December, 2020.**
- Submissions will be reviewed by an internal selection panel.
- Successful submission/s will be notified by **5pm Wednesday 23 December, 2020.**
- If a shortlist process is entered into, the commission process is expected to be finalised by **Wednesday 27 January, 2021.**

- Final submission of design files no later than **5pm Friday 30 April, 2021**.
- Once the artwork concept design has been approved, the final artwork design needs to be supplied in high resolution electronic format by the Artist. This will be supplied to the Construction Contractor for fabrication.
- Construction of the Playspace is expected to commence **August 2021**.
- The Playspace is scheduled to open by **Easter 2022**.

6.0 Budget

Up to three artists may be shortlisted to develop an artwork concept design detailing the theme/subject, colours and indicative sketches (not a finalised artwork). Each shortlisted artist will receive a development fee of **\$500 plus GST**.

The commissioned Artist will be asked to provide final artworks based on the selected concept designs and will receive an exclusive use license fee of **\$10,000 plus GST**.

The budget for manufacture and install of the commissioned artworks sits within the overall contract for park construction.

Commission stages of payment (all amounts stated are plus GST)

Date	Stage	Fee
January 2021	Artist commissioned	\$2000 (20%)
April 2021	Artist provides finalised artwork in the form of high resolution electronic files suitable for reproduction	\$6,500 (65%)
April 2022	Completion of build	\$1,500 (15%)
	Commission total	\$10,000 (100%)

7.0 Submission Requirements

Interested artist/artist teams will need to submit a short proposal addressing the following criteria:

<p>Relevant Experience</p> <ul style="list-style-type: none"> • Provide up to 10 images of previous artworks that demonstrate your experience and style of artwork.
<p>Curriculum vitae</p> <ul style="list-style-type: none"> • Provide a CV demonstrating your arts practice and previous experience.
<p>Statement</p> <ul style="list-style-type: none"> • Provide a statement of interest in the project (maximum of 500 words).

Insurances

The successful Artist/ Artist's team will have the following highlighted insurances, or be required to get them for this project should they be awarded the commission.

Insurance Type	Minimum Amount
Public Liability	\$5 million
Professional Indemnity	\$5 million

8.0 Selection Process

Submissions will be assessed by a panel. For the purposes of the selection process, these criteria will be weighted and scored as detailed below:

A	Relevant Experience /previous examples of work	60%
B	CV	15%
C	Statement of interest in the project (maximum of 500 words)	25%
	TOTAL	100%

9.0 Lodgement of EOI

Deadline: 5:00pm Monday 14 December, 2020

Email: hannah.katarski@melville.wa.gov.au

For additional information please contact:

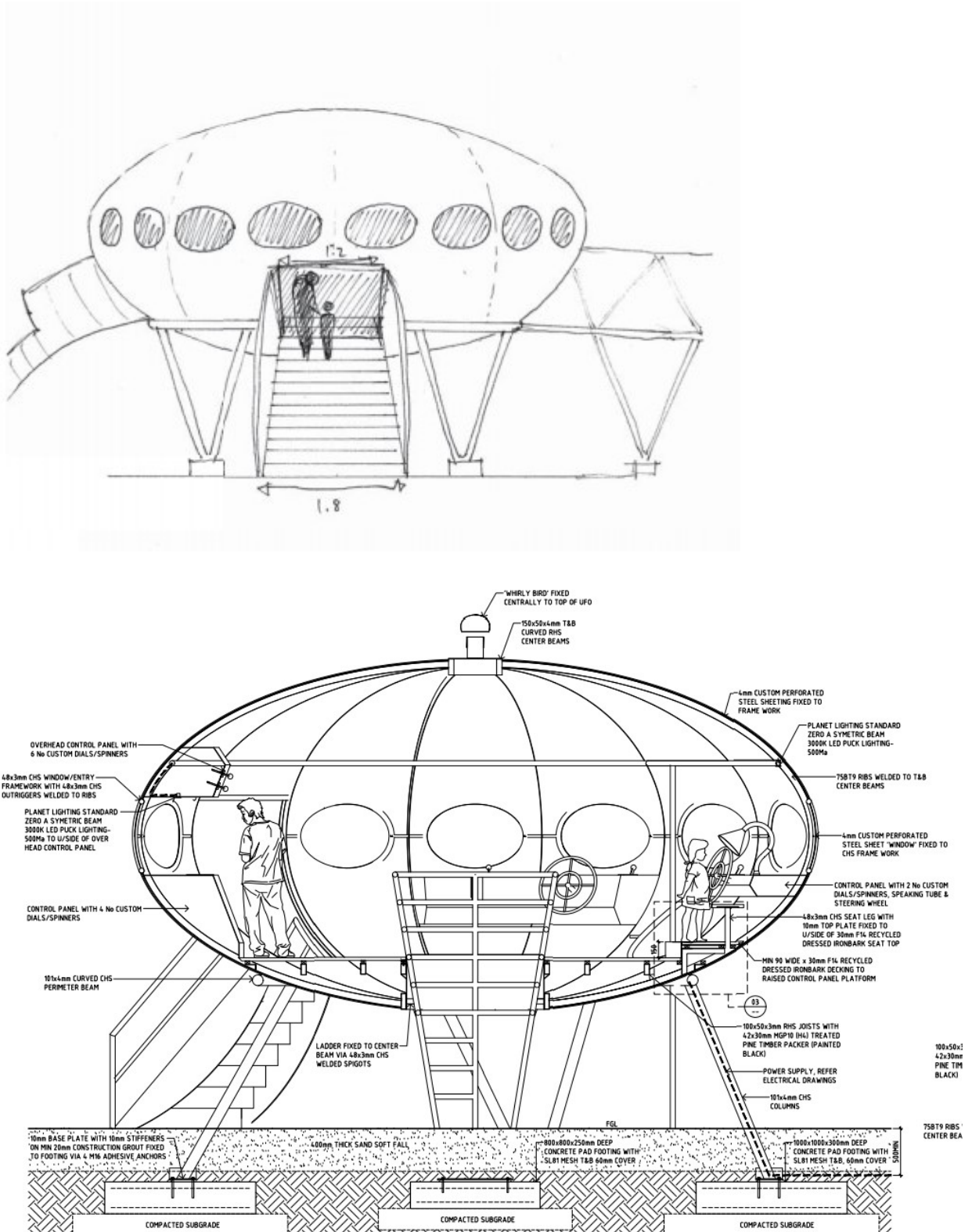
Hannah Katarski, Cultural Development Officer (Arts) on 9345 0645 or hannah.katarski@melville.wa.gov.au

Attachment 1 – Playscape Plan

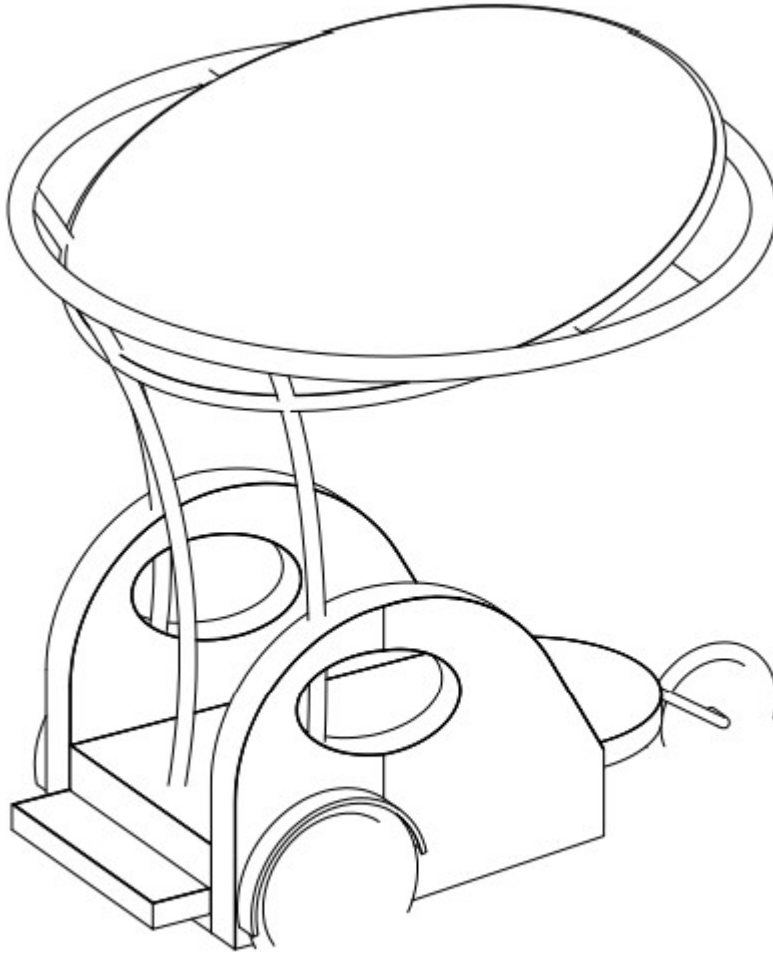


- 01 PROPOSED ENTRY TO PLAYScape WITH BENCH SEATING AND WALKWAY ACCESS TO UPO CENTRAL PLAY FEATURE
- 02 MODUS 6 CYCLE CUSTOM TOILET BLOCK
- 03 ICONIC COMMUNITY PICNIC SHELTER WITH BBQ AND FEATURE LIGHTING
- 04 FAMILY PICNIC SHELTER WITH FEATURE LIGHTING
- 05 SHARED USE BBQ SHELTER WITH FEATURE LIGHTING
- 06 SMALL FREESTANDING SHADE STRUCTURES WITH FEATURE LIGHTING
- 07 LANDMARK UPO STRUCTURE BEHINDGROUND THE FUTURE HOUSE FORM INCLUDES SLIDE, TRACTOR BEAM CLIMBING STRUCTURE, INTERNAL CONTROL PANELS AND ALL ABILITIES PLAY ELEMENTS. DOA ACCESS VIA TIMBER WALKWAY STRUCTURE INTEGRATED INTO SURROUNDING PLAYScape BELOW AND WITH VIEWS TO EXISTING SCULPTURAL TREES
- 08 UPO CRATER SITE PLAY ZONE SURROUNDING CENTRAL UPO INCLUDING SPACE THEME ELEMENTS - SPINNERS, WATERPLAY, SEESAW AND BESPOKE MONKEY BARS
- 09 ACCESSIBLE WATERPLAY AREA WITH BESPOKE MOON ROVER STRUCTURE
- 10 ALL ABILITIES PLAY LOOP INCLUDING BASKET SWING, BEACH SWING AND PLAYScape RUBBER SOFTFALL PLAYMATTIA RUBBER SOFTFALL
- 11 SVA CAMPER HIGH INTENSITY SWING ON PLAYMATTIA TURF
- 12 ACCESSIBLE DOORILE EATING FOX WITH TIMBER PLATFORM ON PLAYMATTIA TURF
- 13 DOUBLE CYCLERS SWING FOR GROUP PLAY AND INTERACTION ON PLAYMATTIA TURF
- 14 'MILAN' TOWER CLIMBING STRUCTURE WITH TUBE SLIDE NESTLED WITHIN EXISTING TREES
- 15 SENSATION FLOWER SPINNING CHAIRS/ YOUTH HANGOUT AREA
- 16 ALL ACCESS GLOBAL MOTION SPINNER ON PLAYMATTIA TURF
- 17 EXERCISE EQUIPMENT STATIONS FOR MIXED AGES AND ABILITIES
- 18 DRAINAGE SWALE PLANTING BED WITH ROCK AND LOG STEPPERS
- 19 NATURESCAPE OUTDOOR LEARNING AREA ADJACENT TO EXISTING BUSHLAND BouldERS WITH PUP LOG SEATING AND DRAINAGE
- 20 EXISTING SCOUT GATHERING AREA
- 21 SERVICE AND MAINTENANCE ACCESS
- 22 EXISTING VEGETATION TO BE MAINTAINED AND PROTECTED
- 23 NEW NATIVE TREE PLANTING TO RE-INFORCE EXISTING VEGETATION
- 24 EXISTING PATH TO BE REMOVED AND TREES PLANTED TO THIS ZONE AS A BUFFER TO NEIGHBOURING PROPERTIES

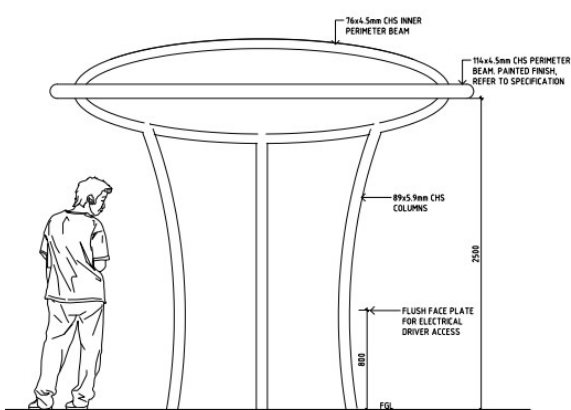
Attachment 2 - The Futuro House – UFO inspired structure.



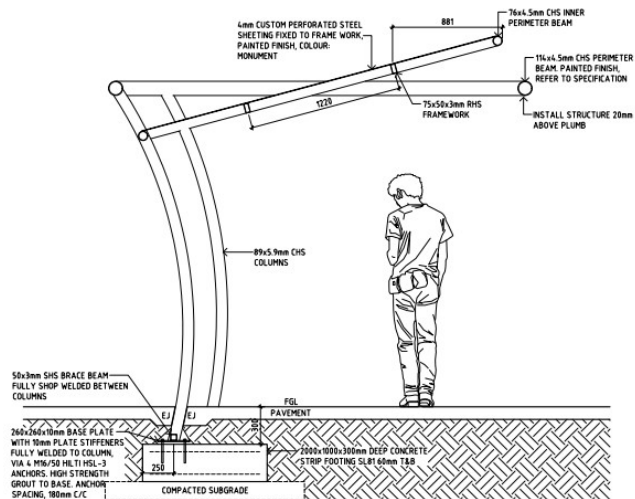
Attachement 3 – Shade Structures



SPACE ROVER
3D PERSPECTIVE



02 SMALL SHADE STRUCTURE
ELEVATION
1:20



04 SMALL SHADE STRUCTURE
SECTION
1:20